

Adapt Meetup London 2017

sponsored by King's College London
and the Adapt Open Source Project

January 31, 2017



Track 1: Foundations

13:00 Arrival and Registration

Register at room 2.81. Seating in room 2.48.

13:30 Welcome

Secure all baggage underneath your seat.
Karen Greetham

13:40 Examples from the Showcase

Let's see what Adapt can do.
Helen Maffin and Tom Taylor

14:00 The What and Why of Adapt

How is Adapt different from other authoring tools?
What's the difference between the Adapt framework
and the Adapt authoring tool?
Helen Maffin and Tom Taylor

14:20 Looking at an Adapt Page

What are the parts of a page and how are they related?
Helen Maffin and Tom Taylor

14:40 BREAK

15:00 Adapt Builder by Learning Pool

Explore Learning Pool's hosted solution
for course authoring.
Kevin Doherty

15:20 Configuring Adapt

Creating a course involves more than content. Take a
deep breath. This is important stuff, but it might get
tedious.
Helen Maffin and Tom Taylor

15:40 Styling an Adapt Course

Finally the cool stuff. Let's learn some practical
techniques for changing colors, fonts, and margins.
Guy Willis

16:10 BREAK

16:30 eLAT by VYAS SYSTEMS

Explore VYAS SYSTEM's hosted solution
for course authoring.
Aniket Dharia

16:50 Using Menus

Well, something has to organise all your pages! You'll
be amazed at how much mileage you can get out of
the humble Box Menu.
Guy Willis

17:40 Wrap up

Did we stay on schedule? If so, we'll have time for
thank-you's and good-bye's!

Track 2: Advanced Topics

13:00 Arrival and Registration

Register at room 2.81. Seating in room 2.81.

13:30 Welcome

Return tray tables to the upright position.
Ashleigh Collins

13:40 How is Adapt Doing?

The state of the project as seen by our Project Lead.
Sven Laux

14:00 12 Months Using Adapt

You can learn a lot in one year. King's Online are not
looking back. They're road-mapping their future.
Fabio Serenelli

14:20 Gamification & Games in Adapt

Having fun is hard work. Wait — that doesn't sound right!
Jason Butler

14:40 BREAK

15:00 Working in a Distributed Open Source Team

How does *anything* get done when you're working with
people who are time zones away, who are employed by
rival companies, and who communicate with emojis?!

Brian Quinn

15:30 Tracking in Adapt

With 10 years of SCORM experience, Matt's uniquely
qualified to guide us through the how's and why's,
through the in's and out's of SCORM configuration.
Relax. There's no test.
Matt Leathes

16:10 BREAK

16:30 Creating Plug-ins for Adapt

"Content is king," But he'll get more attention if he
dresses nicely. Dan explores how to make cool compo-
nents that support the content, not undermine it.
Dan Storey

17:10 Panel: Instructional Design in Adapt

For most of us, producing elearning is a team sport.
Let's give an ear to the club skippers.
*James Cory-Wright, Janice Sargisson, Kevin Doherty,
Lindsey Fulker*

17:40 Wrap up

Did we stay on schedule? If so, we'll have time for
thank-you's and good-bye's!

Adapt Meetup London 2017 extends a whole mess of gratitude to...

- King's College London for hosting the Meetup
- Learning Pool and King's College London for videoing the presentations
- Sponge UK for providing refreshments
- DeltaNet International, Kineo, King's College London, Learning Pool, Sponge UK, Travis Perkins Plc, University of Cambridge, and VYAS SYSTEMS for providing presenters

With special thanks to our presenters and facilitators:

Aniket Dharia, CEO and MD, VYAS SYSTEMS

Aniket has been working with Adapt since its inception in 2013. He is currently providing elearning and technology solutions to organisations through his start-up. Recently, he has upgraded the authoring tool with cool features and released under the brand name "eLAT".

Ashleigh Collins, Communications Proj Mgr, King's College Ash has more than 6 years' communications and marketing experience in higher education and public sectors locally and internationally. She doesn't know a github from a gigabyte, but she's excited to be a part of the Adapt meet up and learn more about the tool.

Brian Quinn, Senior Software Engineer, Learning Pool Brian has worked on Adapt since humble beginnings of the framework. Though he is lead developer on the authoring tool, he still contributes regularly to the framework. He enjoys the variety in the work and the camaraderie among the open source contributors..

Chuck Lorenz, eLearning Developer, self-employed From education to publishing to web development to elearning, that was the path that Chuck traveled before he found Adapt. Now he volunteers his time for documentation and community development. Chuck always lags behind — six hours behind GMT.

Dan Storey, eLearning Developer, Travis Perkins Plc. After his reincarnation from a previous life as a session guitarist, Dan has since immersed himself in the dark world of Javascript programming and web development. Track down his suite of components at <https://github.com/danielstorey>.

Fabio Serenelli, Head of Instructional Design and Development, King's College London. Over the past seven years, Dr Serenelli's passion for educational technologies has taken him from his home in Italy, to South America, Malaysia and finally to the United Kingdom where he undertook research in e-learning design and development.

Guy Willis, Front End Developer, Kineo A relative newcomer to elearning, Guy has become engrossed in the Adapt Learning project and the myriad of opportunities and challenges that it brings. From simple solutions to intricate designs, the possibilities are endless.

Helen Maffin, eLearning Developer, University of Cambridge Despite being somewhat more experienced in coding and designing these days, Helen's proudest moment was making a stickman dance like John Travolta on a Sinclair ZX81 when she was 6 years old. And she did it all with 1K of RAM. Ahhh those were the days.

James Cory-Wright, Head of Learning Design, Kineo "Time is a jet plane it moves too fast". James has 30 years in this business — from giant laser discs to learning in the ether, always amazed at the possibilities at our fingertips..

Janice Sargisson, Sr Interactive Content Designer, DeltaNet Janice started her journey in elearning in 1999 and has seen it evolve over the years. The latest evolution into responsive design has presented challenges, but it's an exciting time. and she is starting to see some great results in the work done at DeltaNet.

Jason Butler, Developer & Games Evangelist, Sponge UK With experience in the Indie games industry and interactive design, Jason brought to Sponge his enthusiasm for gamification. As their 'Games Evangelist', he pushes game thinking and engagement into every Adapt and elearning project he can get his fiendish hands on..

Karen Greetham, Production Manager, King's College London Karen has worked in the online education industry for nearly 3 years, and is passionate about using innovation and technology to deliver education on a local and global scale.

Kevin Doherty, Academy Manager, Learning Pool Kevin joined Learning Pool in early 2013. He first started working with Adapt as an Instructional Designer in Oct 2013, building content using the open source framework. He has immersed himself in the world of Adapt and now runs the Learning Pool Academy providing Adapt Builder training and support to over 3,500 learning designers.

Lindsey Fulker, Instructional Designer, King's College London. Lindsey has worked in online learning for Higher Education for over 10 years. She started using Adapt with King's Online less than a year ago, and is excited by the opportunities it offers for rapidly designing interactive and engaging learning interventions.

Matt Leathes, Senior Technical Consultant, Kineo Matt has worked in elearning a long time — he remembers the days when devs hoped that Internet Explorer was the client's main browser. Somehow in that time he has become a bit of a SCORM expert; he assumes it is due to something really horrible he did in a past life.

Simon Date, Web Developer, King's College London Simon has only been in the eLearning game for just over 2 years but loves working with open source tools to educate people. He creates themes and plugins for the King's Online team and once almost deleted Adapt from existence!

Sven Laux, Adapt Learning and City & Guilds Group Sven founded the Adapt Learning project in 2013 while Kineo's Technical Director. Previously he was involved in setting up Totara Learning Solutions as Product Director for Totara LMS. Recently he has taken on the role of Chief Technology Officer at City & Guilds Group.

Tom Taylor, Open Source Developer, Kineo An open-source enthusiast with a passion for digital learning, Tom's a full-time Adapt resident and core developer. When not writing ramshackle code for the authoring tool, he'll often be found giving his 2 cents in the Gitter chatrooms.

Adapt is a free open source software project. It is a community dedicated to responsive learning. Join us in creating the leading elearning authoring tool that works across multiple devices.

Please participate:

- Answer questions in the forums.
- Report issues and bugs on GitHub.
- Fix bugs.
- Contribute code for new features.
- Write documentation.
- Create screen captures of your techniques.

Learn more about Adapt:

- Explore Adapt at www.AdaptLearning.org
- Follow Adapt on Twitter at @AdaptLearning
- Join the conversations at <https://gitter.im/adaptlearning/home>